



NATURAL PLAY TABLES

Flat Top Table Preschool

NAT-000015



- Perfect for activities such as colouring, games, crafts and so much more
- Available in 18" and 22" heights
- 360-degrees of play
- Numerous applications and play opportunities



124 Kendall Street, Point Edward, ON

800-463-2361

info@apeplayground.com

www.apeplayground.com

With both infant and toddler heights available, the flat top table provides additional prep space for mud kitchens, or extra surface area for science experiments. The flat top is an excellent spot to stop for a snack or enjoy a quiet moment. Children exercise their expressive/receptive language skills and non-verbal communication as well as parallel, joint, or cooperative play while working at the flat top side-by-side.



Motor Skills

- Balance
- Motor Planning
- Hand-Eye Coordination
- Hand Arches
- Pincer Grasp



Cognitive

- Problem Solving (Logic & Reasoning)
- Focus
- Attention
- Comprehension



Social/Emotional

- Self-Regulation (Self-control)
- Sharing
- Turn-Taking



Communication

- Pre-writing Skills
- Non-Verbal Communication (Gestures)



Sensory Processing

- Tactile
- Visual



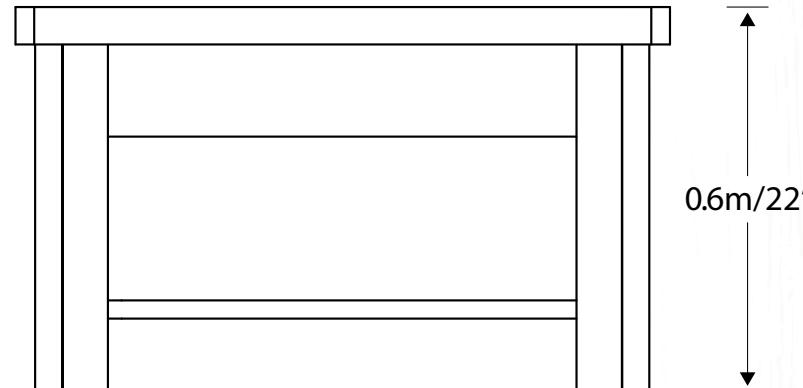
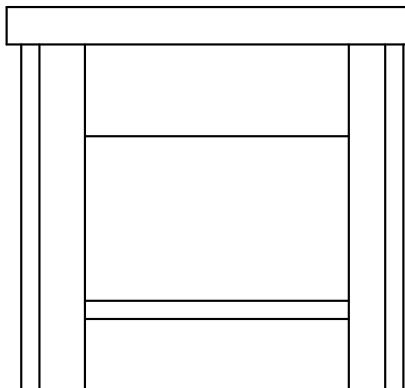
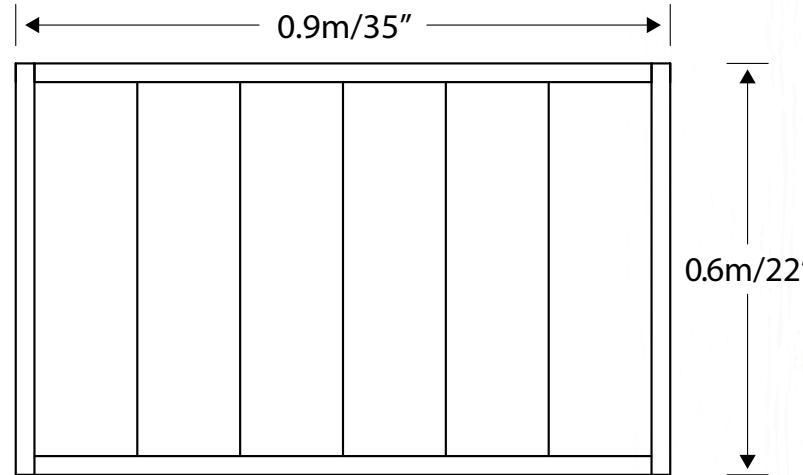
Play made easy!



NATURAL PLAY TABLES

Flat Top Table Preschool

NAT-000015



Target Age

- 18 months to 5 years



Use Area

- 5.99 m² / 64.50 ft²



Installation Type

- Easy



Estimated Weight

- 40 lb



Safety Surfacing

- Not Required



Dimensions

- ≈ 0.9m x 0.6m x 0.6m
- ≈ 35" x 22" x 22"



Materials

- Pressure Treated Lumber
- Cedar

Please contact APE for a site plan for your playground to ensure CSA compliance and spacing requirements.

Active Playground Equipment reserves the right to redesign, change or discontinue products without written notice. Products in our printed literature and detailed in our quotations may differ from what is available at the time an order is placed. Please check with your Active Playground representative to confirm that the product you will receive is what you are expecting.

